

St. Norbert (1-1,0-0 NACC) -vs- Baldwin Wallace (6-0,0-0 MCVL)
1/31/2026 at Berea, OH (Ursprung Gymnasium)

Site: Berea, OH (Ursprung Gymnasium)
Date: 1/31/2026 Attendance: 119 Time: 5:05 pm
Officials:

Set Scores	1	2	3
St. Norbert (0)	14	16	25
Baldwin Wallace (3)	25	25	27

St. Norbert (1-1,0-0 NACC)

#	Player	SP	Attack				Set		Serve		Block			Defense		Rec	PTS
			K	E	TA	PCT	A	E	SA	SE	BS	BA	BE	DIG	BHE	RE	
6	Nelson, Kade	3	2	1	12	.083	0	0	0	1	0	0	0	1	0	0	2.0
8	Kornaus, Kaden	3	6	4	22	.091	0	1	0	1	0	0	0	5	0	1	6.0
5	Conway, Ryan	3	0	0	0	0	2	0	0	0	0	0	0	6	0	0	0.0
20	Whitney, Michael	3	2	1	8	.125	18	1	0	1	0	1	0	3	0	0	2.5
3	Applewhite, Barry	3	4	3	12	.083	0	0	0	0	0	0	0	2	0	0	4.0
24	Doty, Cam	3	0	0	0	0	0	0	0	2	0	0	0	0	0	0	0.0
16	Da Silva, Ryan	3	5	7	28	-.071	1	0	0	3	0	1	0	7	0	0	5.5
TM	TEAM	3	0	0	0	0	0	0	0	0	0	0	0	0	0	3	0.0
11	Van Ooyen, Jacob	2	3	3	14	.000	1	2	0	0	0	0	0	4	0	0	3.0
4	Bettag, Grant	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0.0
10	La Blanc, Wade	1	2	0	4	.500	0	0	0	0	0	0	0	0	0	0	2.0
21	Grassl, Ethan	1	0	0	0	0	1	0	0	1	0	0	0	4	0	0	0.0
Totals		29	24	19	100	.050	23	4	0	9	0	2	0	32	0	4	25.0

Set	K	E	TA	%
1	3	6	34	-0.088
2	9	6	25	0.12
3	12	7	41	0.122
	24	19	100	.050

Baldwin Wallace (6-0,0-0 MCVL)

#	Player	SP	Attack				Set		Serve		Block			Defense		Rec	PTS
			K	E	TA	PCT	A	E	SA	SE	BS	BA	BE	DIG	BHE	RE	
13	Steinitz, Josh	3	5	1	13	.308	0	1	0	2	0	2	0	1	0	0	6.0
7	Kim, Aiden	3	0	0	1	.000	1	0	0	1	0	0	0	4	0	0	0.0
18	Mihalov, Michael	3	2	2	7	.000	0	0	0	2	0	4	0	3	0	0	4.0
11	Huynh, Owen	3	19	8	40	.275	2	0	1	2	0	1	0	2	0	0	20.5
4	Schunk, Tyler	3	13	5	28	.286	0	0	2	4	1	0	0	7	0	0	16.0
8	Gundrum, Ethan	3	1	0	3	.333	35	1	1	2	0	4	0	5	0	0	4.0
23	Zgoda, Griffin	3	1	0	3	.333	0	0	0	0	0	1	0	3	0	0	1.5
5	Sullenberger, Jack	3	0	0	0	0	1	0	0	0	0	0	0	14	0	0	0.0
TM	TEAM	3	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0.0
2	Abercrombie, David	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0.0
Totals		28	41	16	95	.263	39	2	4	13	1	12	0	39	0	0	52.0

Set	K	E	TA	%		1	2	3	Total
1	13	6	30	0.233	Tie scores	0	10	5	15
2	12	4	24	0.333	Lead changes	0	3	4	7
3	16	6	41	0.244					
	41	16	95	.263					